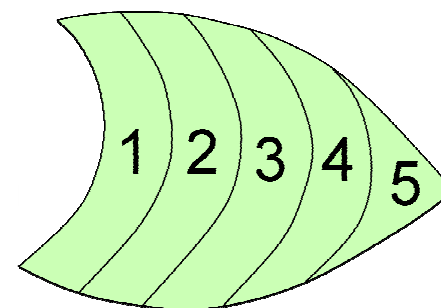
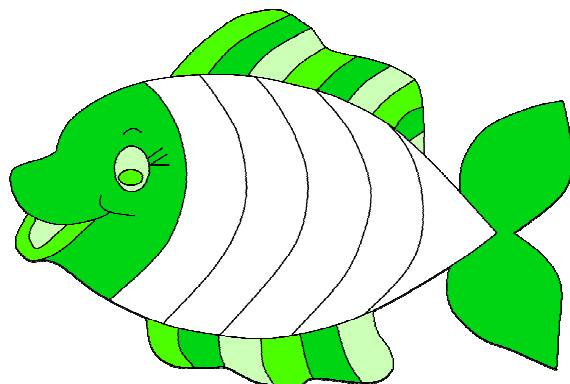




Un poisson en ordre



Matériel :

Un poisson par enfant

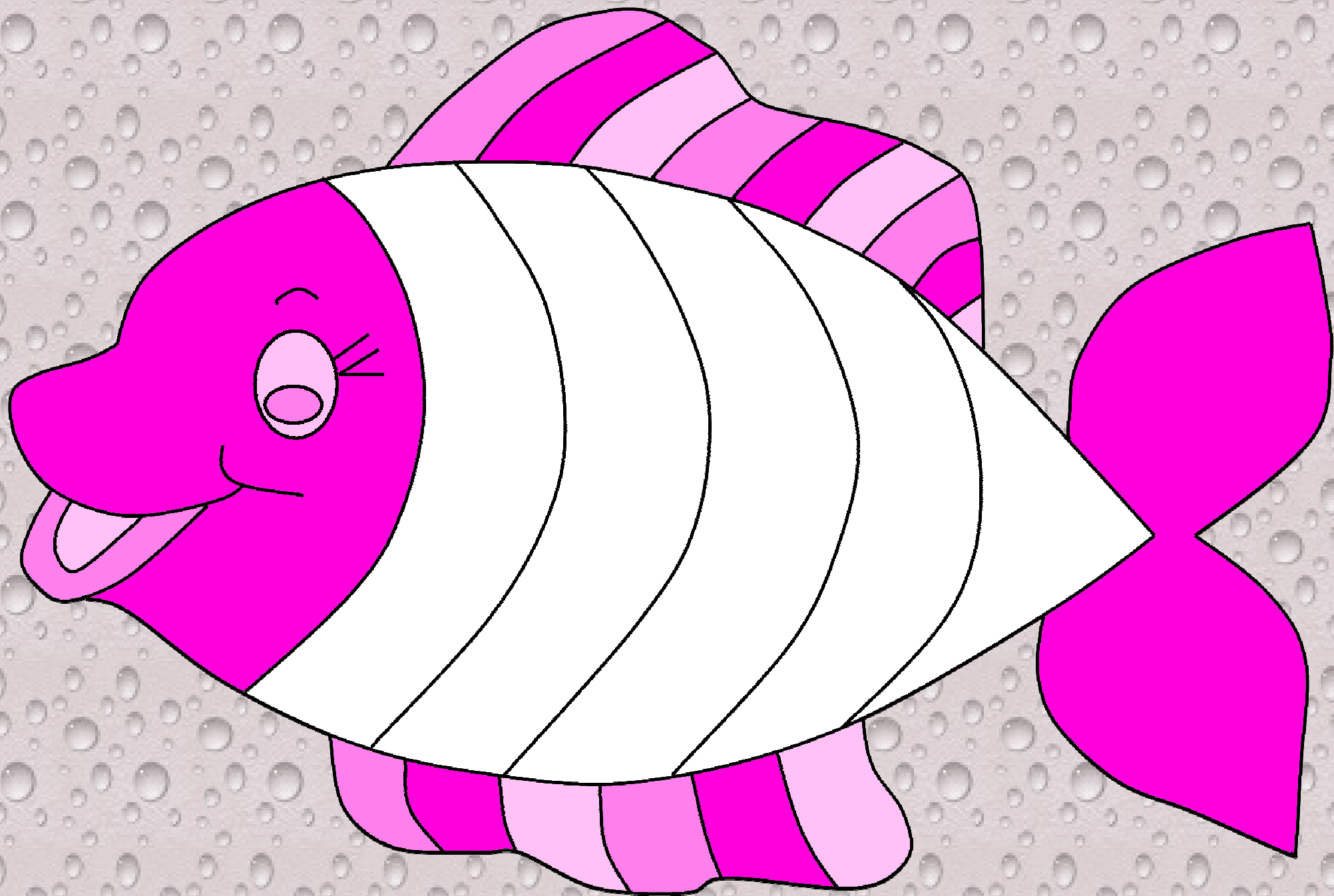
Les morceaux chiffres

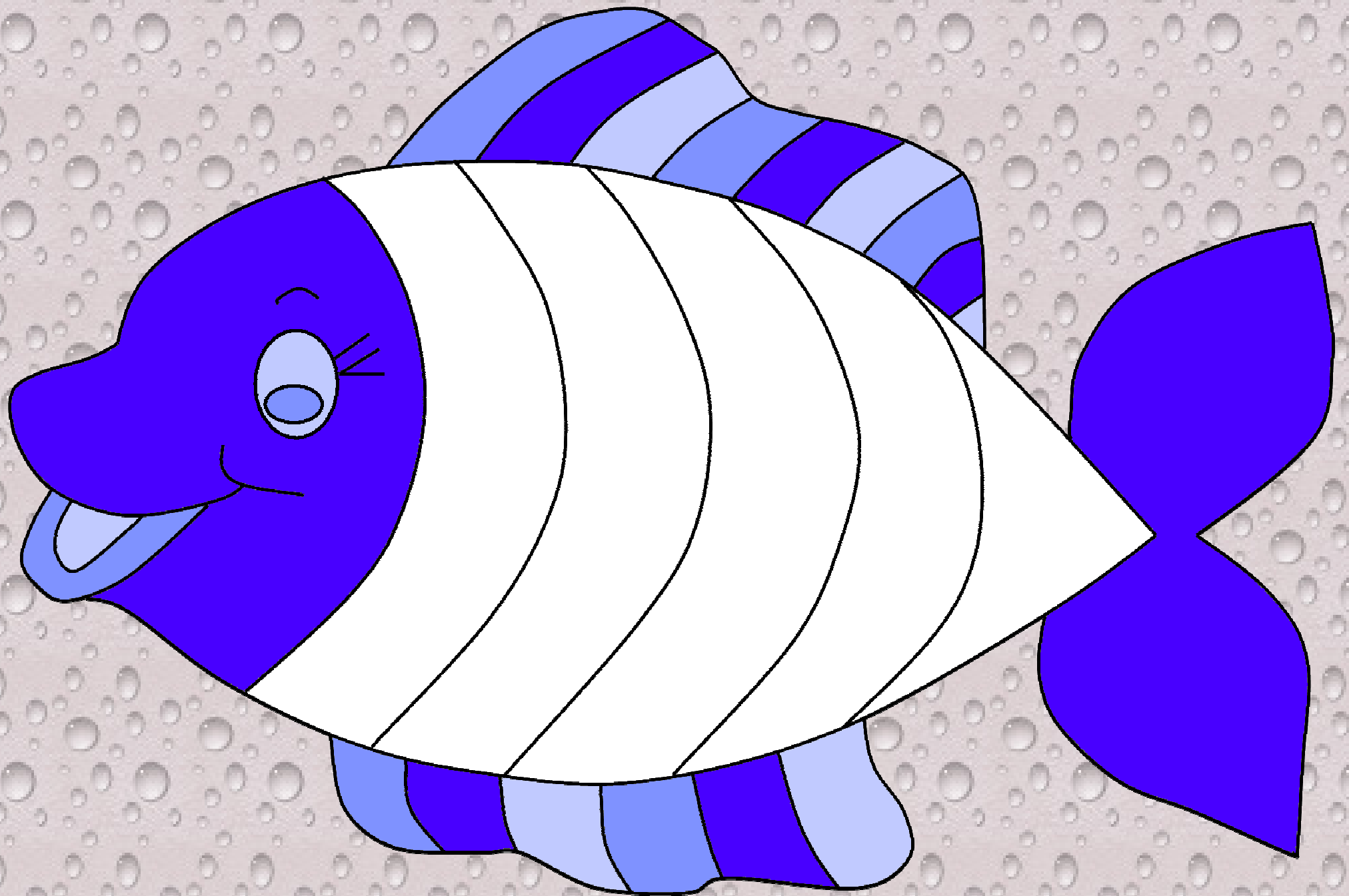
Un dé 1 à 5 : constellations, doigts ou collections.

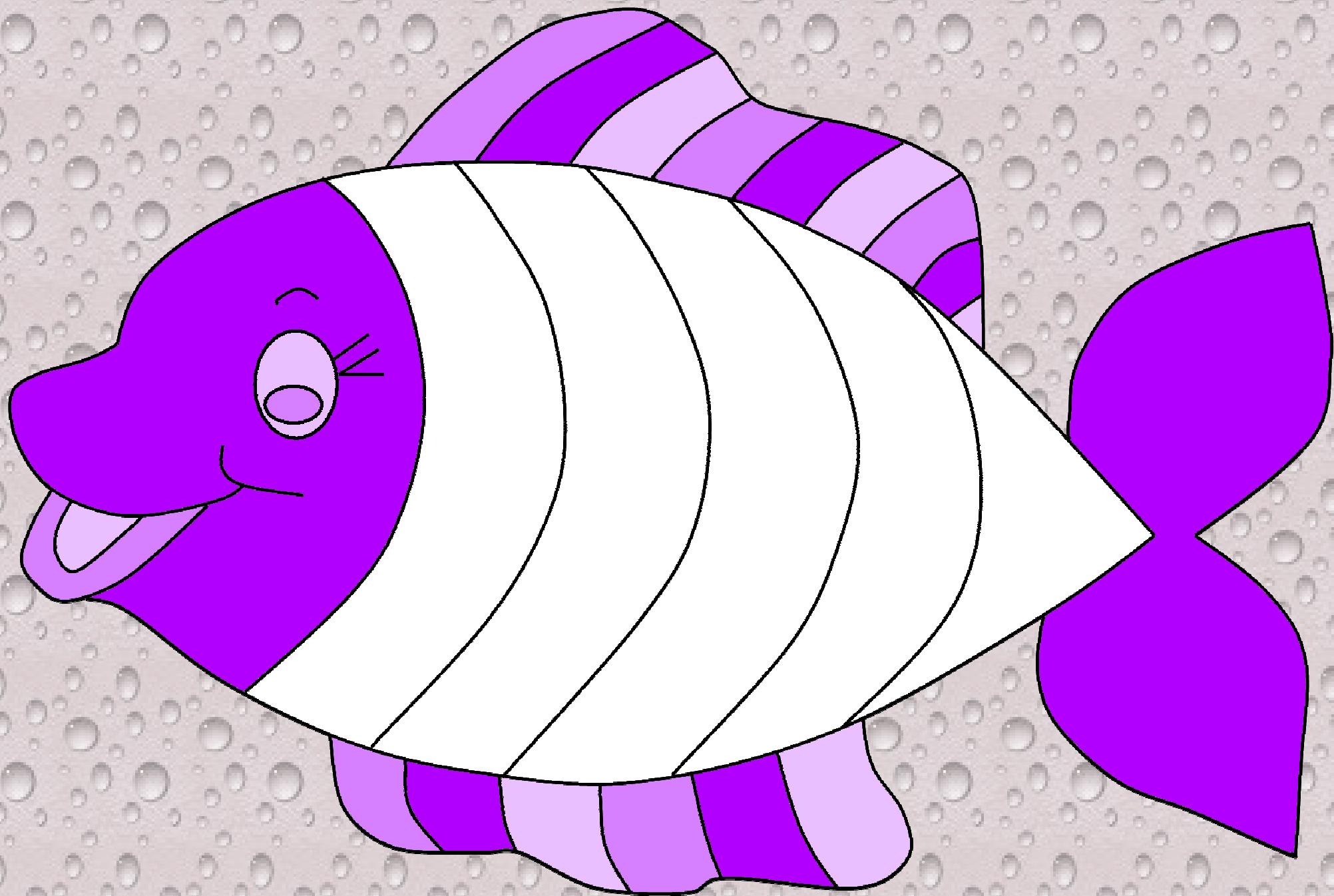
Déroulement :

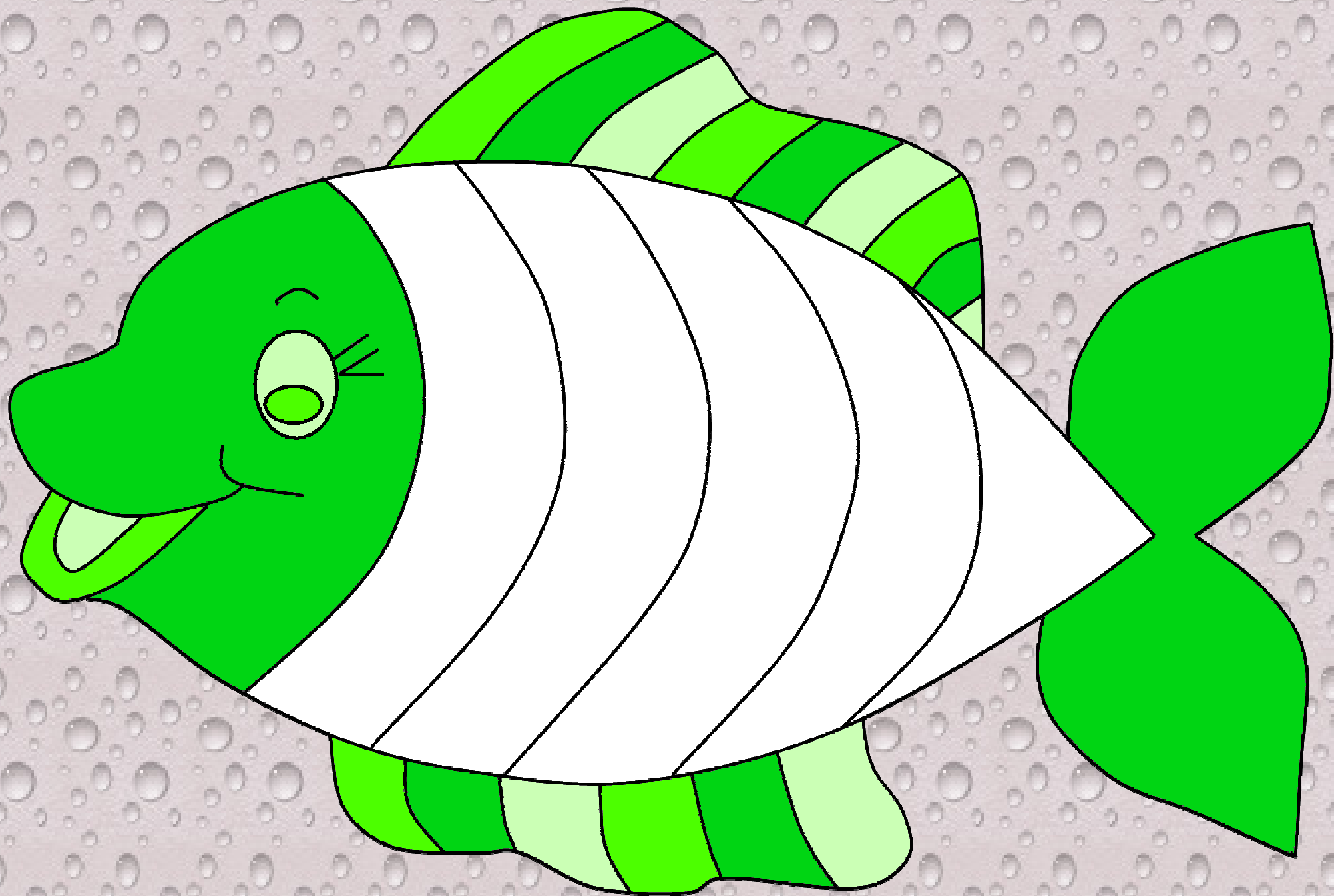
Chacun essaye de gagner les morceaux de son poisson en lançant le dé.

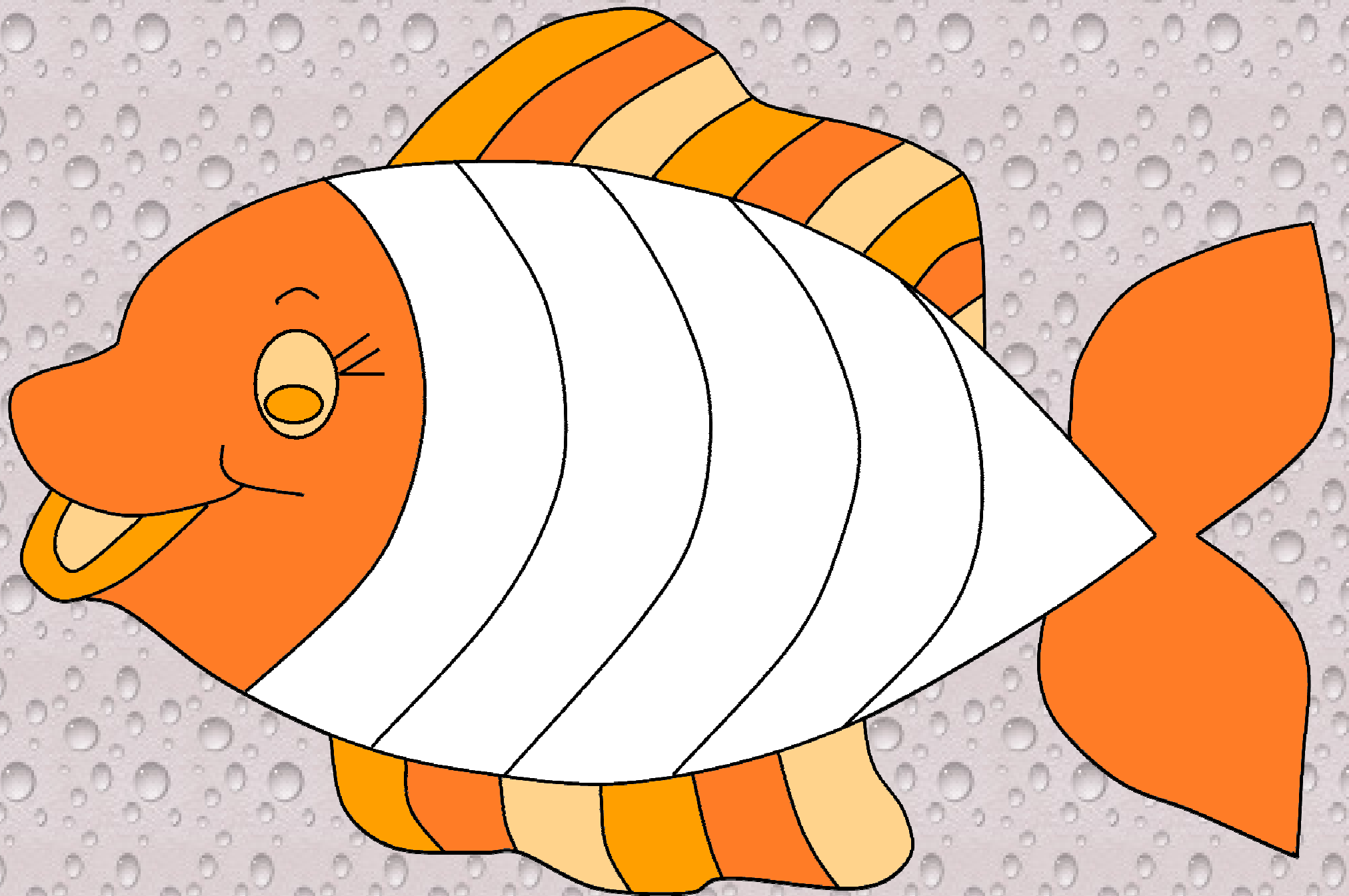
Le gagnant est celui qui le 1er a remis dans l'ordre numérique l'ensemble des morceaux de son poisson.

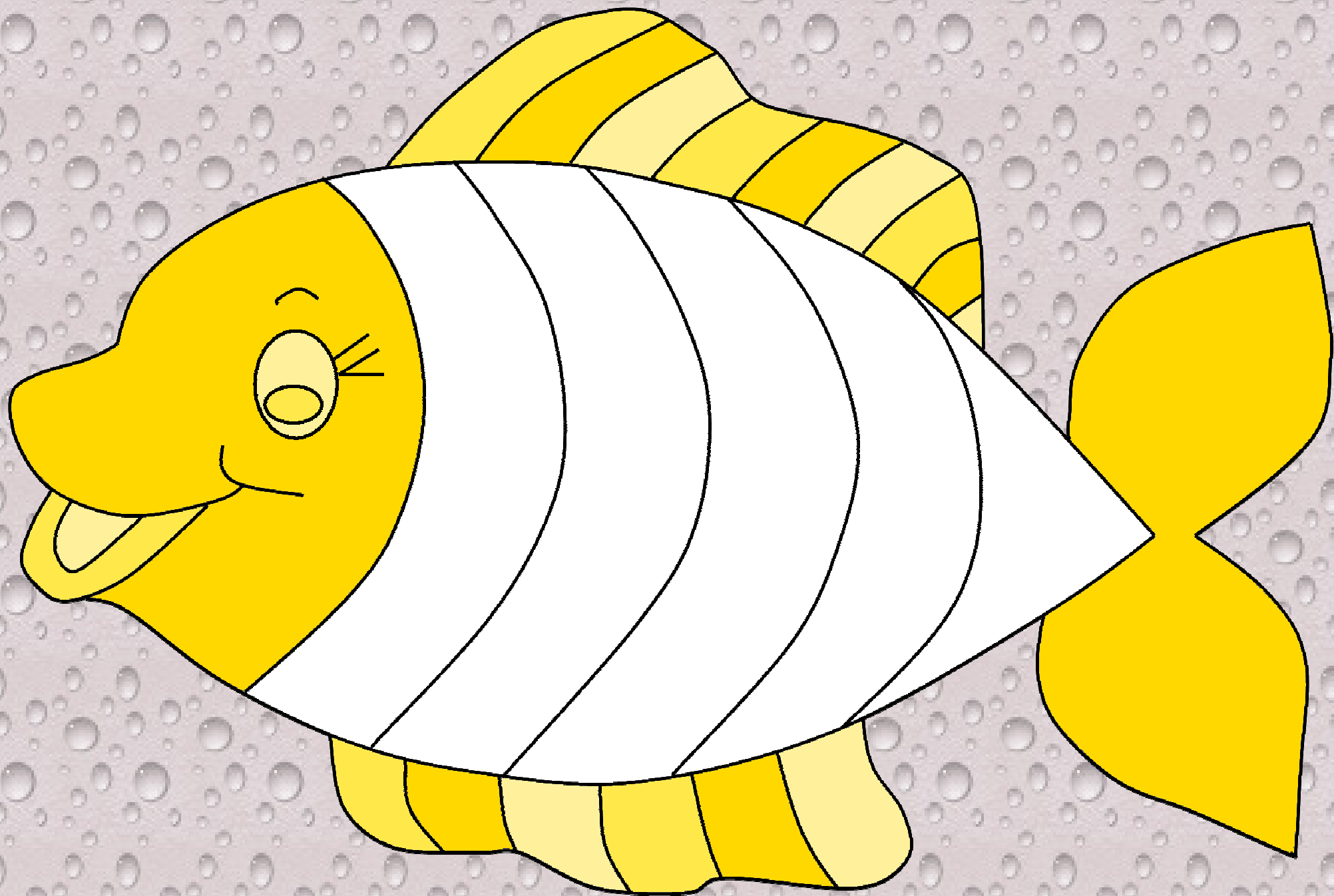


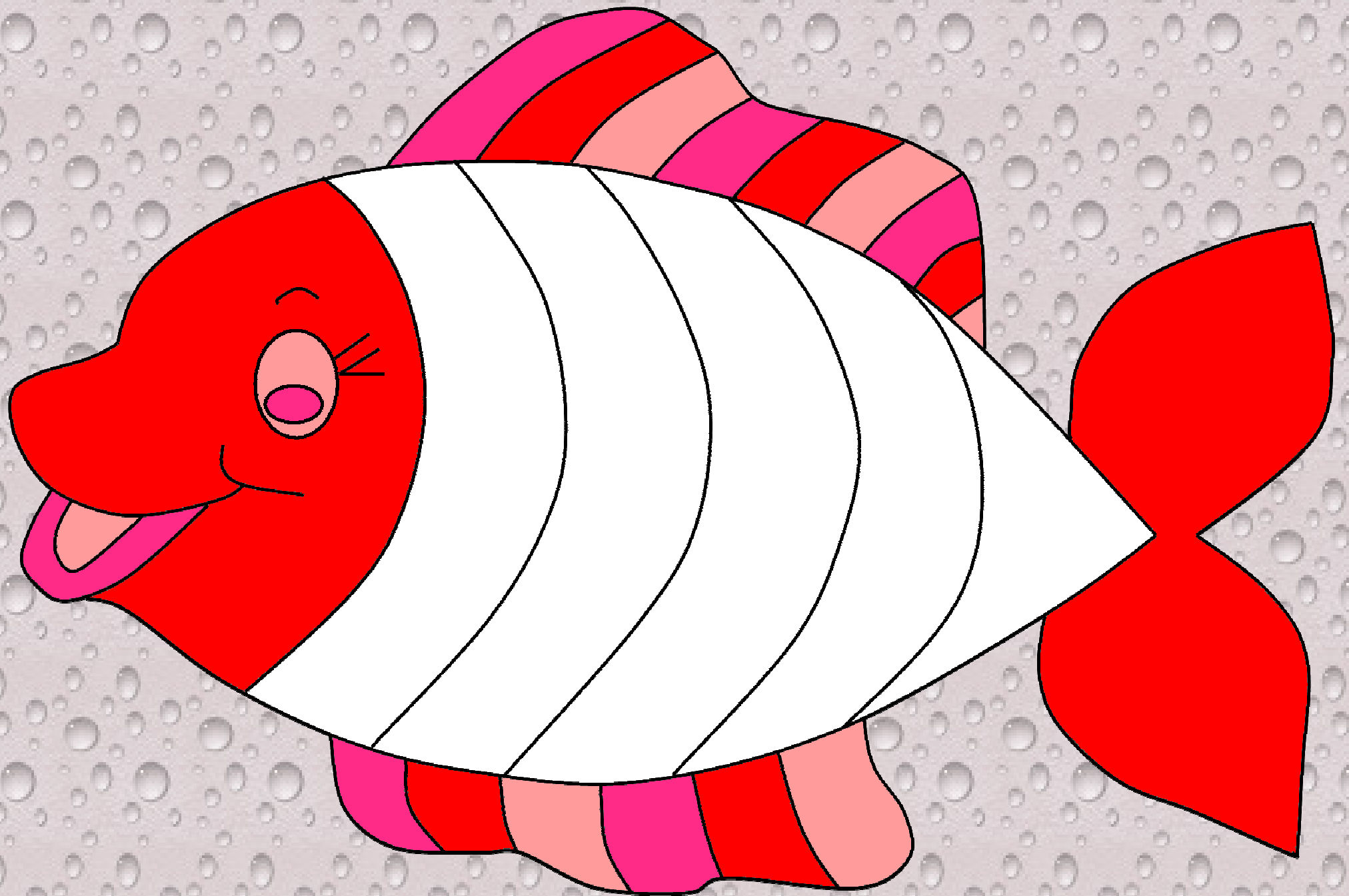


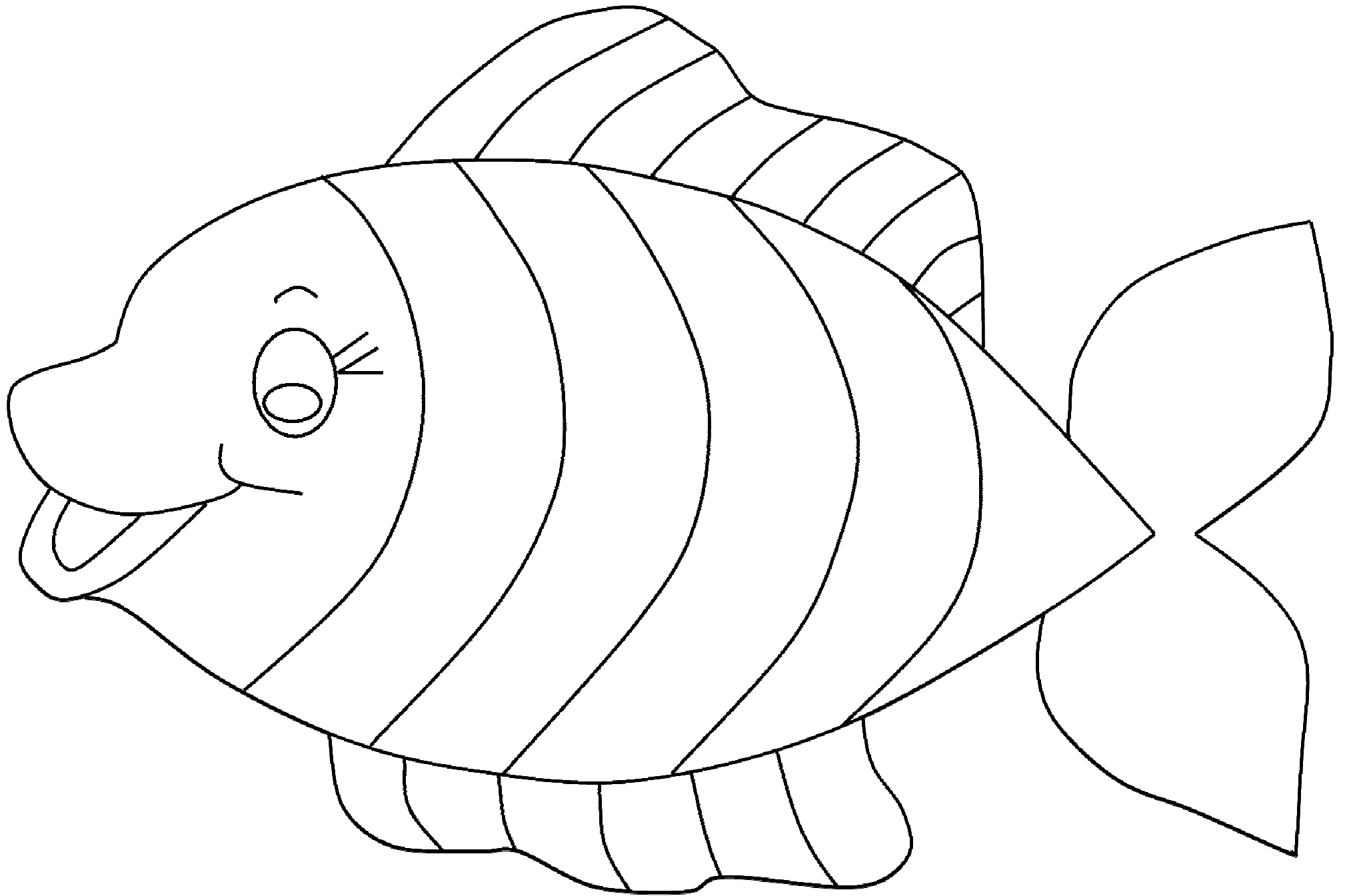




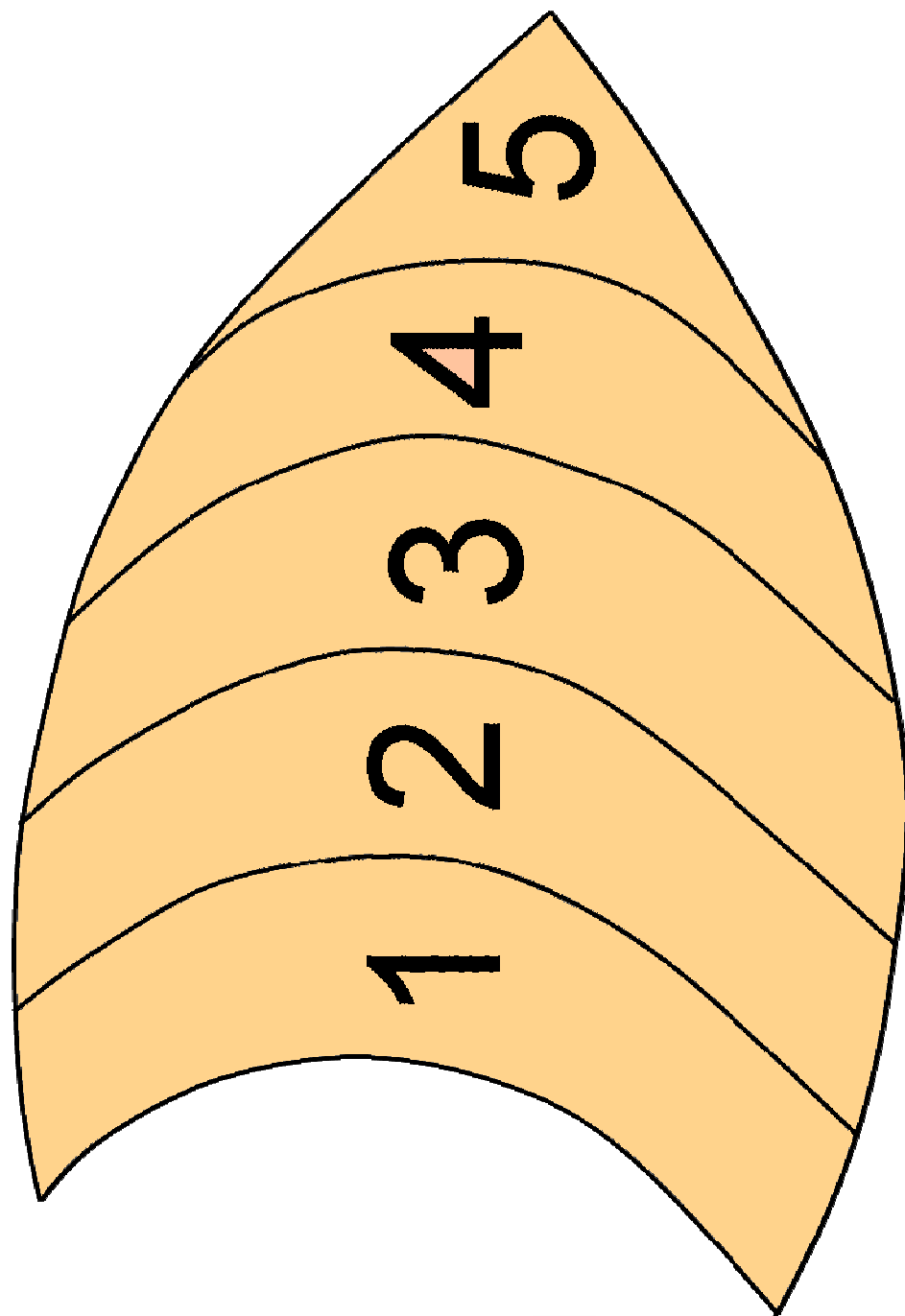
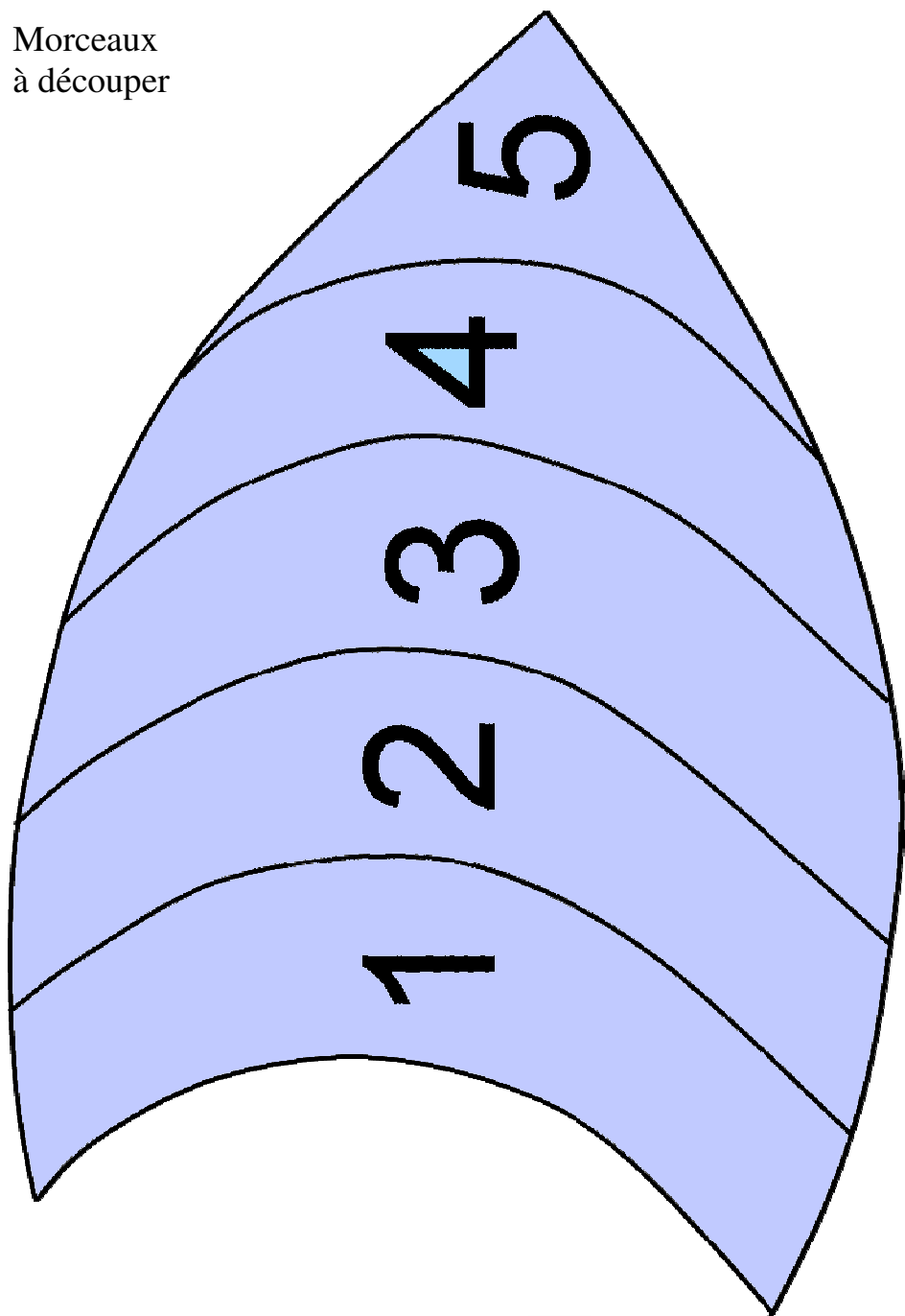




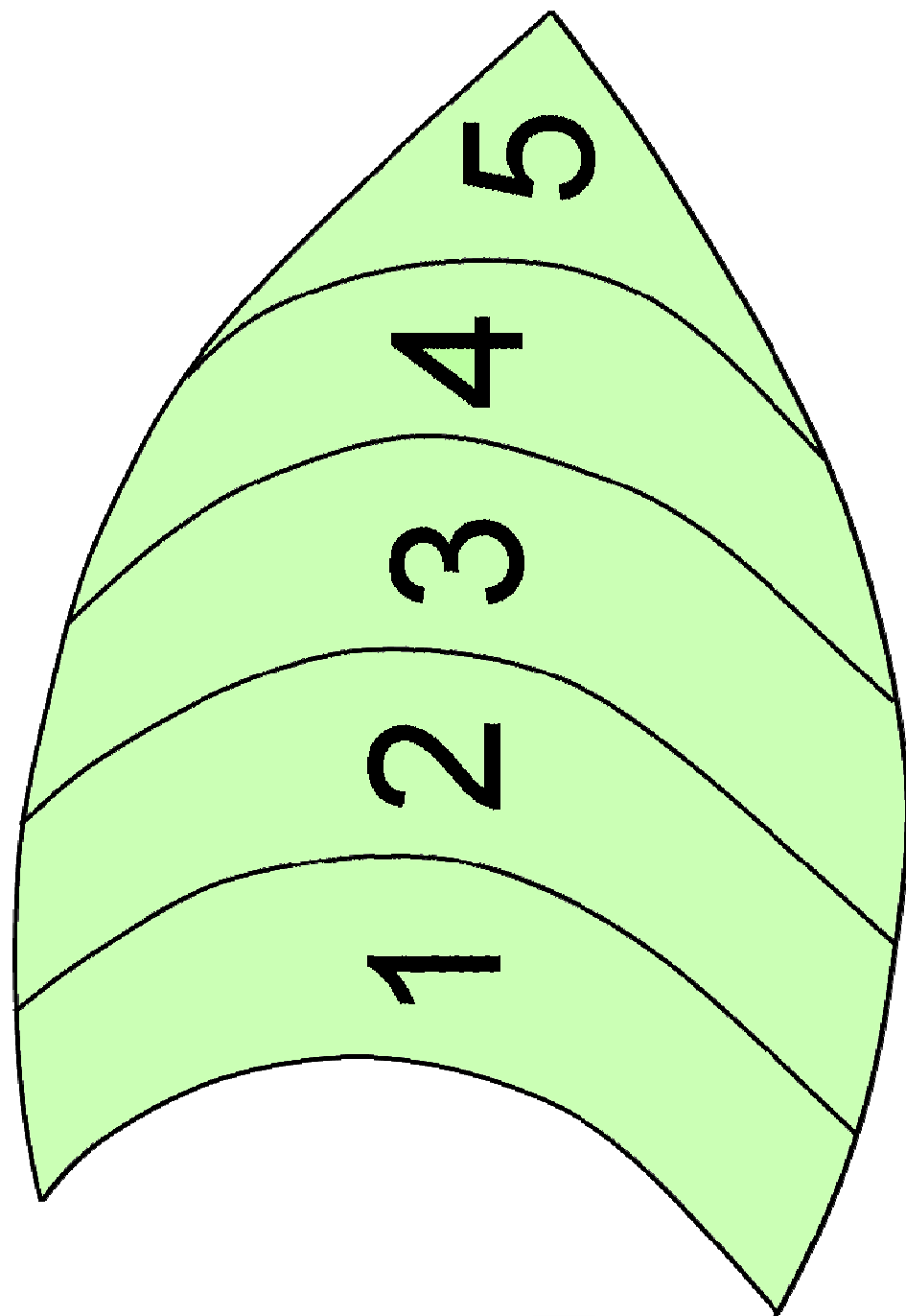
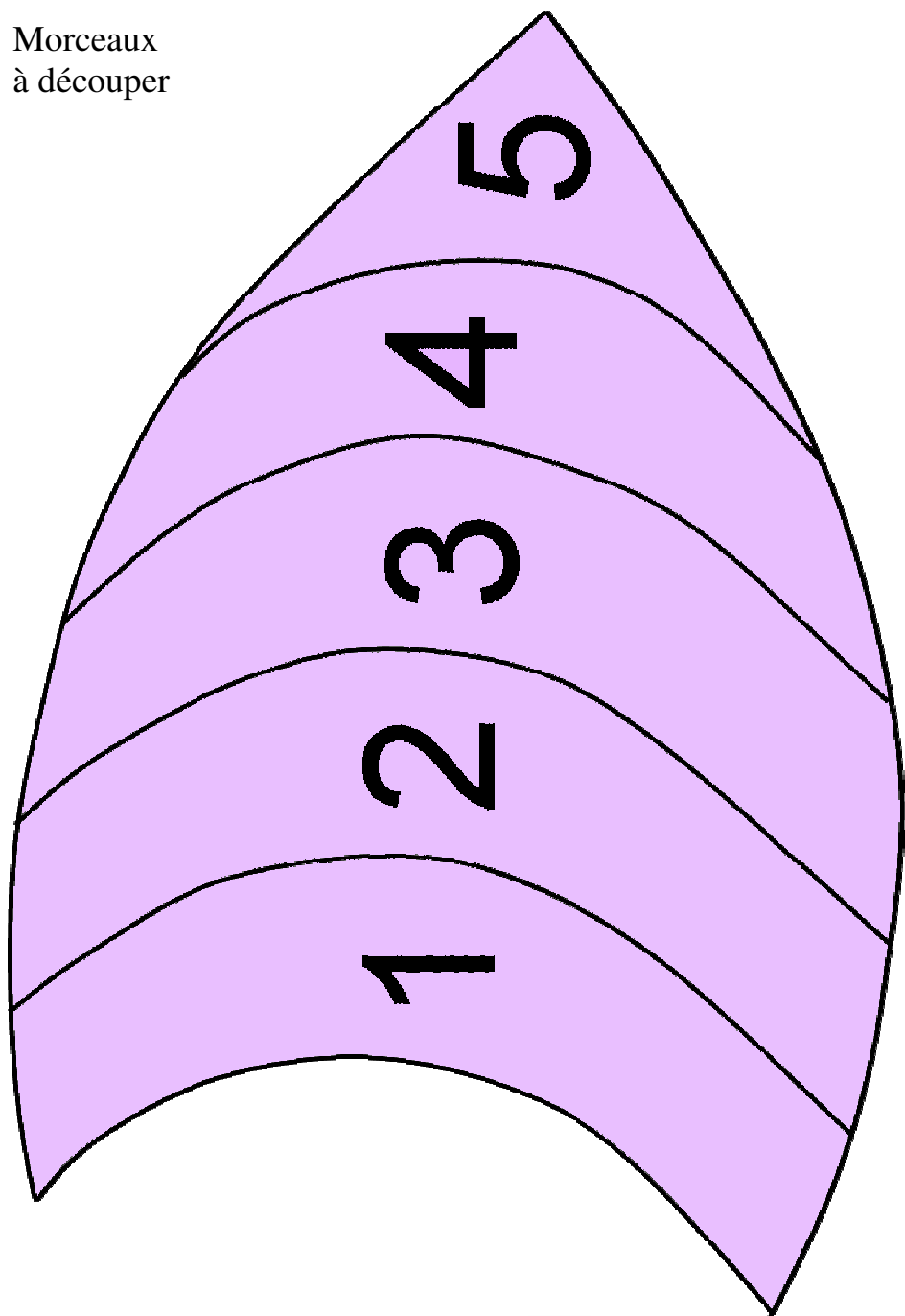




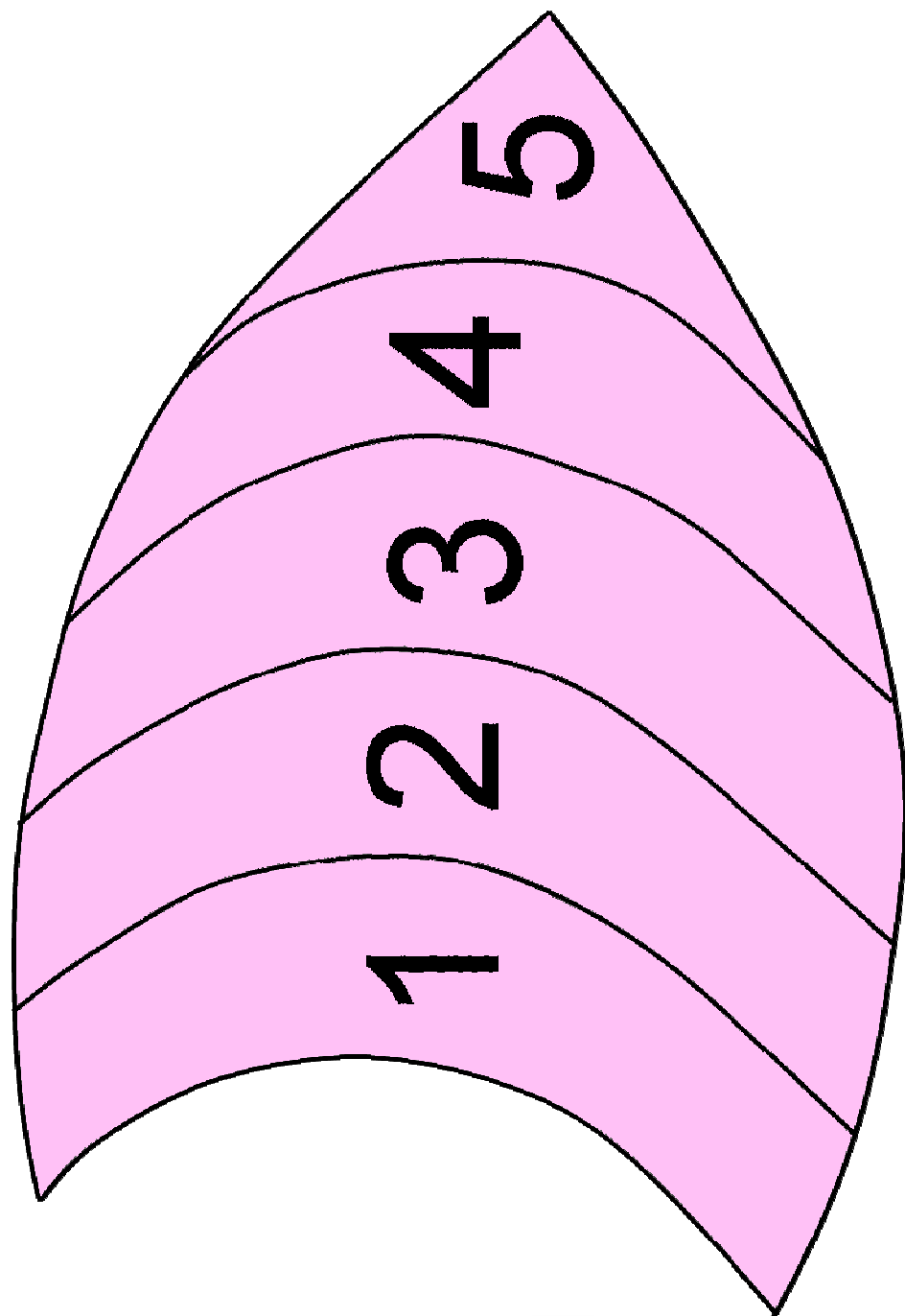
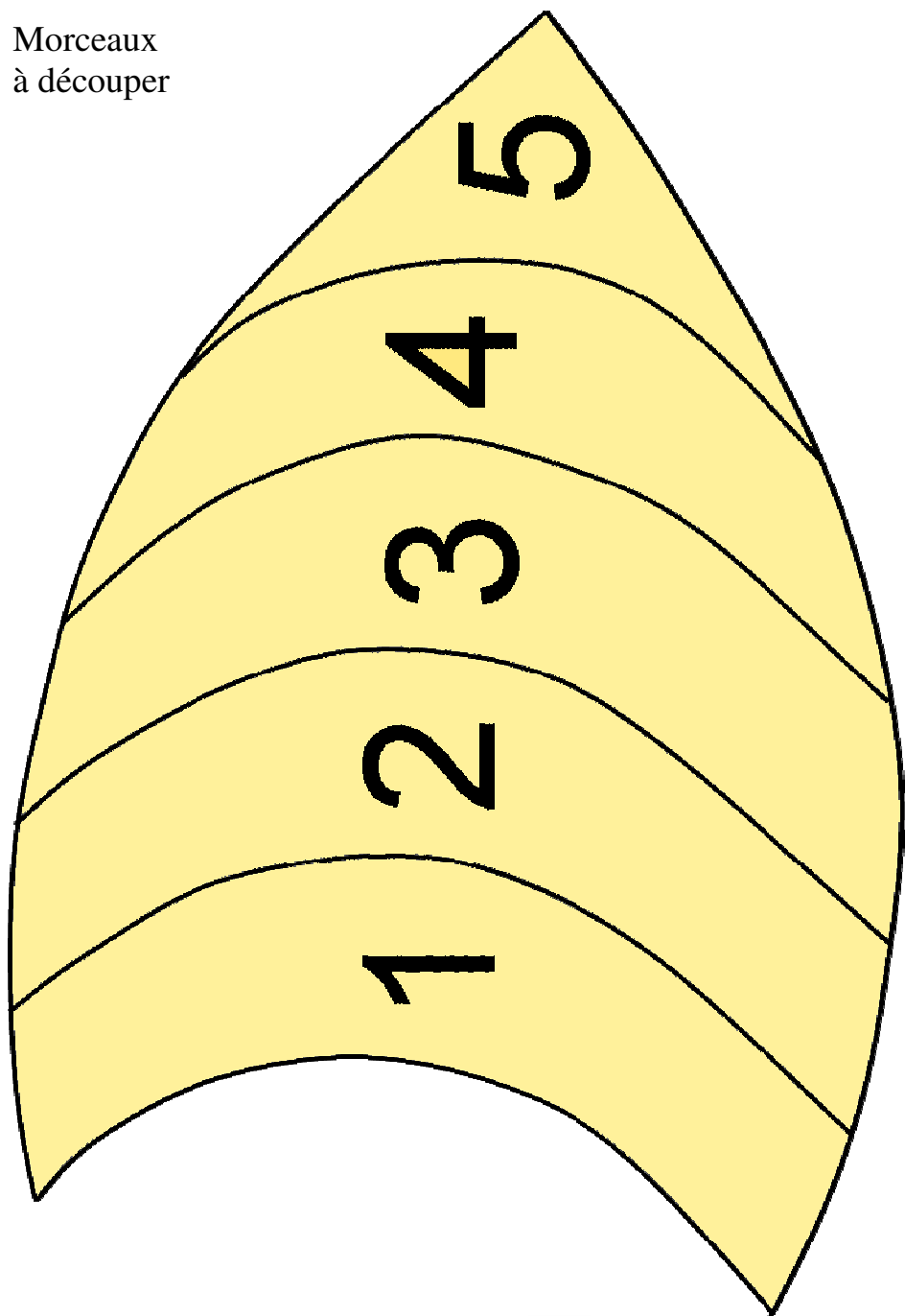
Morceaux
à découper



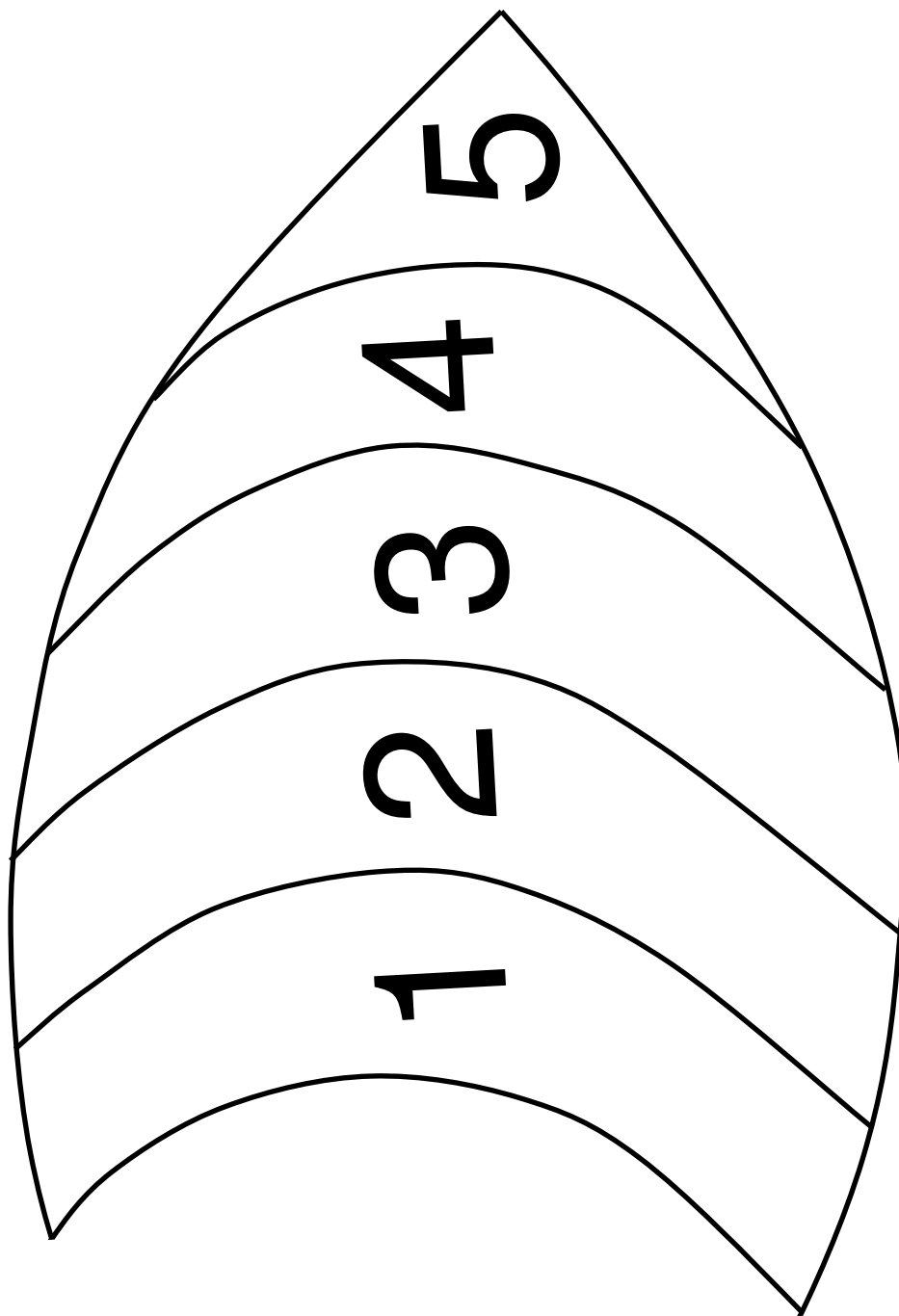
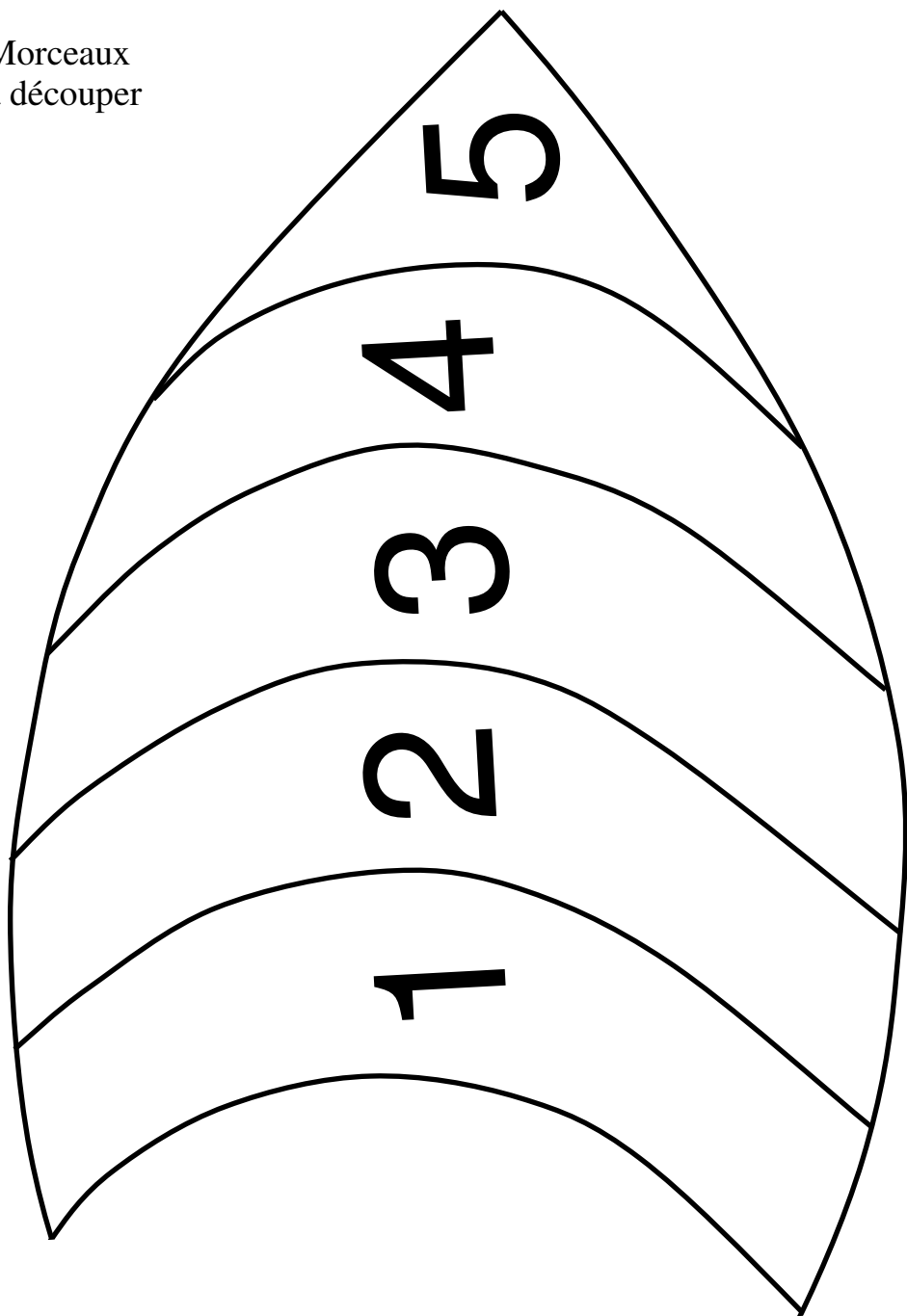
Morceaux
à découper



Morceaux
à découper



Morceaux
à découper



Morceaux
à découper

